**lab April 4**

* A labeled point has x- and y-coordinates and a string label. Provide a class LabeledPoint with a constructor LabeledPoint(int x, int y, String label) and a toString method that displays x, y, and the label.
* Reimplement the LabeledPoint class of above exercise by storing the location in a java.awt.Point object. Your toString method should invoke the toStringmethod of the Point class.